

National STEM Video Game Challenge Calendar 2016 Monroe County Public Library

The goal of the National STEM Video Game Challenge is to foster students' STEM learning by providing motivation, outreach, mentorship, public engagement, and funding support to sustain purposeful, year-round game development both in school and out of school.

Initial Workshops to orient and introduce teens to the Challenge

The initial workshop is free and open to grades 5-12. Students need to attend only ONE of these two initial workshops. These workshops are in MCPL room 1B/1C (first floor).

Friday, June 3rd from 3:30pm - 6pm

Saturday, June 4th from 3:00pm - 5:30pm

Additional Help Sessions

These follow-up sessions are voluntary to participants. At least two local experts in game development will be present to mentor and assist participants on their projects. This is a great chance for the students to get help with technical and creative problems/issues within their games. These sessions are also free.

All help sessions are on Saturdays from 2-4pm at Monroe County Public Library in room 1C on the first floor.

June 18th

July 9th

July 23rd

August 13th

Finished games must be submitted to The National STEM Video Game Challenge by 5pm on Monday, August 15th.

More information can be found at <http://stemchallenge.org/> and rules on participation can be found at <http://stemchallenge.org/about/challenge-rules/>.

To volunteer as a mentor or for more information about this program at MCPL please contact Jeannette Lehr at jlehr@mcpl.info.